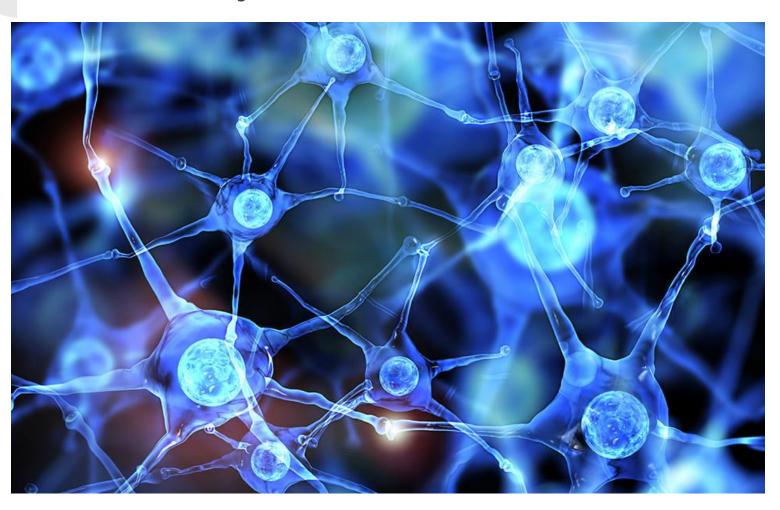
## Heber Primary School

## Parent Curriculum Guide

Mathematics in the Early Years 2025

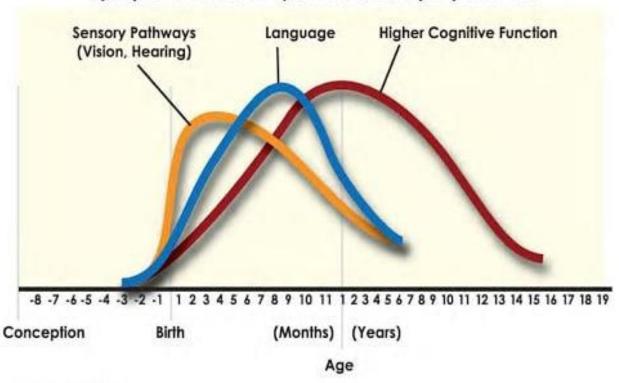
## How your child's brain works



# Your child's brain will <u>never</u> develop as fast as it does from 0-5yo

### **Human Brain Development**

Synapse Formation Dependent on Early Experiences



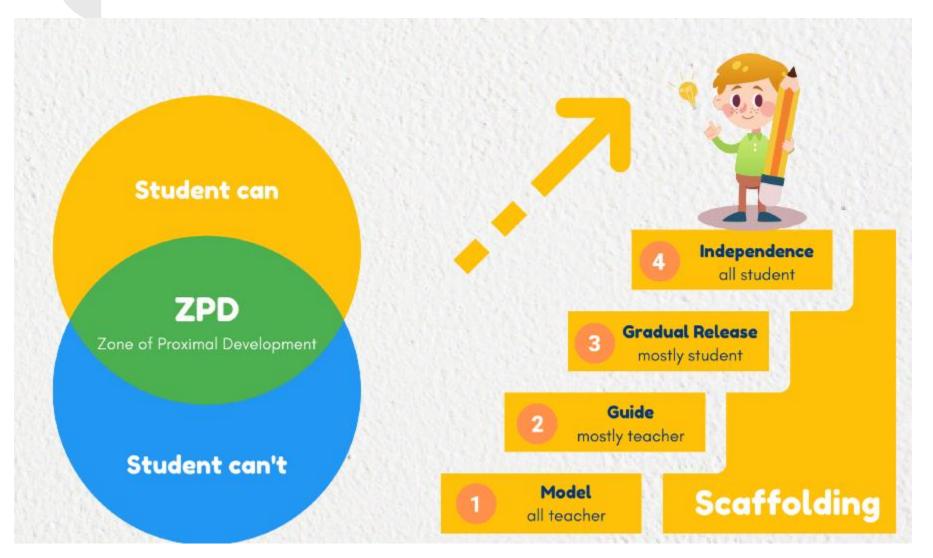
Source: Nelson (2000)

### The science bit

"Recent scientific research has shown that the connections needed for many important, higher-level abilities — like motivation, self-regulation, problem solving, communication and self-esteem — are formed in these early years (0-5). Or not formed. And it's much harder for these essential brain connections to be made later in life."

('The First Five Years' - firstthingsfirst.org)

### How we teach



## How is Maths taught at school?

- Early years provision
- Daily Mastering Number sessions
- Small group games
- Whole class teaching (1 x White Rose session per week)
- Targeted interventions

		Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	Week 15
Autumn	Mastering Number x 4	Settling In - number songs, early subitising, number- based songs, Maths Baseline	Settling In - number songs, early subitising, number- based songs, Maths Baseline Assessment	Perceptual Subitising- avoiding counting to "check" up to 3	Counting, cardinality and ordinality-ways to find out 'how many' objects there are	Composition  - investigatin g part-whole relations, how all numbers ar made of 1s, different ways to compose 3 and 4	Subitising- building perceptual, developing conceptual	Comparison- 'more than' and 'fewer than', developing estimating skills by 'just looking'	Half Term	Counting, cardinality and ordinality reinforcing the 'last number' in the count tells us 'how many' there are	Comparison 'more than' and 'fewer than', developing estimating skills by 'just looking'	Composition - exploring 'part'/whole ', continuing undrstandin g of numbers within numbers	-focussing on the composition of 3, 4 and 5	Counting, ordinality and cardinality practising counting skills, matching numerals to quantities within 10	Subitising- subitise within 5 focusing on die patterns, matching numeral quantities within 5	Catch up
	White Rose x	S	S	Talk about measure and patterns Steps 1 & 2	Talk about measure and patterns Steps 3 & 4	Talk about measure and patterns Steps 5 & 6	Circles and triangles Steps 1 & 2	triangles Steps 3 & 4		Mass and capacity Steps 1 & 2	Mass and capacity Steps 3 & 4	Length, height and time Steps 1 & 2	Length, height and time Steps 3 & 4	Length, height and time Steps 5 & 6	Explore 3-D shapes Steps 1 & 2	Explore 3-D shapes Step 3
Spring	Mastering Number x 4	Counting, ordinality and cardinality 'one more than the previous number'	Composition - focusing on what 'makes 5'		Comparison- more than, fewer than, equal to, making unequal sets equal	Counting, ordinality and cardinality- stable order principle, staircase pattern	Comparison - focus exclusively on ordinality	Half Term	Composition - part-part- whole	Subitising- visualising and 'seeing' equal groups	Composition - different attributes of groups, sorting and classifying	Cardinality, ordinality and counting- different counting strategies	Subitising- to 6, in structured arrangemen ts	Composition - consolidatin g understandi ng of 5		
	White Rose x 2	Explore 3-D shapes Steps 4 & 5	Explore 3-D shapes Steps 6 & 7	To 20 and beyond Steps 1 & 2	To 20 and beyond Steps 3 & 4	To 20 and beyond Steps 5 & 6	How many now? Steps 1 & 2	На	How many now? Steps 3 & 4	Manipulate, compose and decompose Steps 1 & 2	Manipulate, compose and decompose Steps 3 & 4	Manipulate, compose and decompose Steps 5 & 6	Manipulate, compose and decompose Steps 7 & 8	Sharing and grouping Steps 1 & 2		
Summer	Mastering Number x 4	Composition - of numbers to 10	Comparison - link to ordinality, track games	Subitising on a rekenrek	Review and assess - automatic recall of bonds to 5	Review and assess - composition of numbers to 10	Half Term	Review and assess - comparison	Review and assess - number patterns	Review and assess - counting	Catch up	Consolidation				
	White Rose x 2	Sharing and grouping Step 3	Sharing and grouping Steps 4 & 5	Sharing and grouping Step 6. Visualise, build and map Step 1	Visualise, build and map Steps 2 & 3	Visualise, build and map Steps 4 & 5	Half	Visualise, build and map Steps 6 & 7	Visualise, build and map Steps 8 & 9	Visualise, build and map Steps 10 & 11	Make connections Steps 1 & 2					

# How will we assess your children at the end of Reception?



## New Early Years Framework

In the EYFS curriculum, Mathematics is divided into the following areas:

#### Number Numerical Patterns

There are no specific Early Goals for shape space and measure, but there are still the expectations that children:

"In addition, it is important that the curriculum includes rich opportunities for children to develop their spatial reasoning skills across all areas of mathematics including shape, space and measures" Statutory framework for the early years foundation stage Department of Education 2021

# Early Learning Goals and Development checkpoints

#### Number

- → Have a deep understanding of number to 10, including the composition of each number.
- → Subitise (recognise quantities without counting) up to 5.
- → Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and
- → some number bonds to 10, including double facts.

#### Skills to develop:

- → Count objects, actions and sounds.
- → Subitise- recognise how many there are without having to count
- → Link the number symbol (numeral) with its cardinal number value.
- → Count beyond ten.
- → Compare numbers.
- → Understand the 'one more than/one less than' relationship between consecutive numbers.
- → Explore the composition of numbers to 10.
- → Automatically recall number bonds for numbers 0- 10.

# Early Learning Goals and Development checkpoints

#### **Numerical Patterns**

- → Verbally count beyond 20, recognising the pattern of the counting system.
- → Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
- → Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally

#### **Skills to Develop**

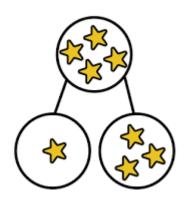
- → Select, rotate and manipulate shapes in order to develop spatial reasoning skills.
- → Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can.
- → Continue, copy and create repeating patterns.
- → Compare length, weight and capacity.

## Teaching strategies and methods

Number cards



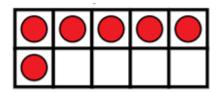
Part Whole



Loose part play



10 Frame



**Subitising** 







1

2

3

**Concrete Pictorial and Abstract** 



Number Blocks is used across the Foundation stage. It is an excellent resource that supports children with counting, recognition and the relationship between numbers.

Number Blocks will be introduced number by number and Numicon will be introduced alongside.

Numicon is a visual representation for number which supports all learners.

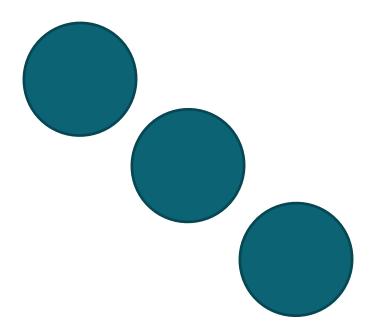


## Subitising- What can you see?

Subitising supports children in recognising amounts without counting, which support their composition of different numbers e.g. 3 is a 1 and a 1 and a 1, 3 is made of 1 and 2.

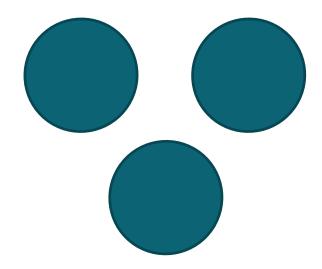
You can subitise with objects, dots, fingers. You need to build up speed which helps with quick recall.

## **GAME TIME**





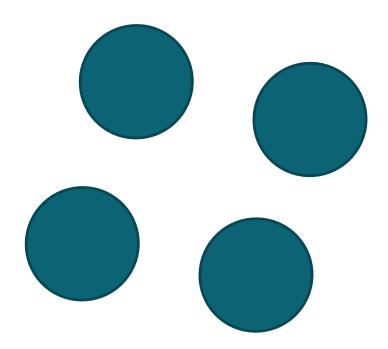


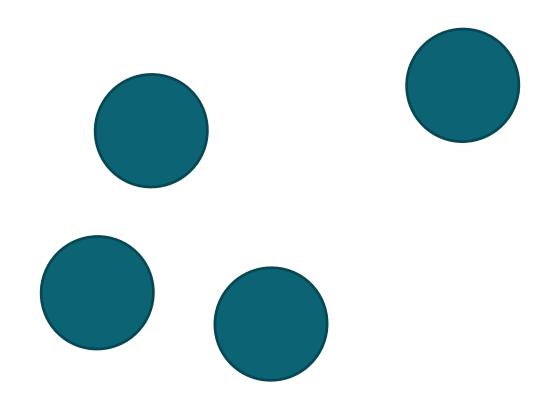




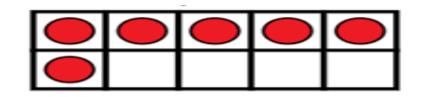




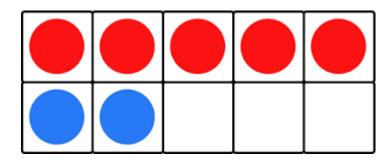


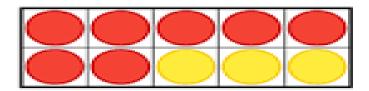


### 10 Frames



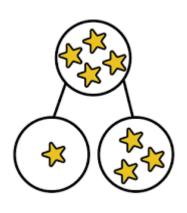






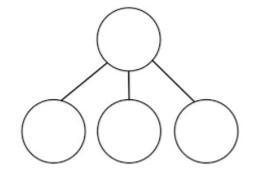
Recognising amounts on a 10 frame is a vital skill for Reception. It also helps with understanding how different number are made e.g. 7 is made of 5 and 2.

## Part Whole- links to Number Bonds

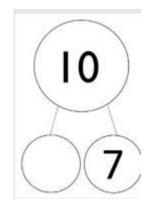


Part whole will be used to learn number bonds to 10 e.g.

$$5+5=10$$
 and more.



Part whole is looking at the composition of number. This is linked to additions. Children will be encouraged to explore all of the ways that a number can be made. E.g. 4= 2+2 4= 3+1



To develop calculating skills children will learn that a number/amount is not always made by just adding 2 groups. The will explore how many 'parts' can be added e.g. 5 is made of 5 1's.





Counting reliably orally and through the use of a number line is important. A number line can be used later for solving addition and subtraction problems. This is a good skill to model. Use an object to physically move an abject forwards or backwards depending on the calculation.

## What can you do at home?



Every child will have a **Mathletics** log in and access to a **Google Classroom**.





Check advice on the Reception Newsletter (fortnightly)



Orchard Tree Maths games- shopping list, Bus stop etc.



Oldie but a goodie- Snakes and Ladders

Numberblocks app or games on cbeebies